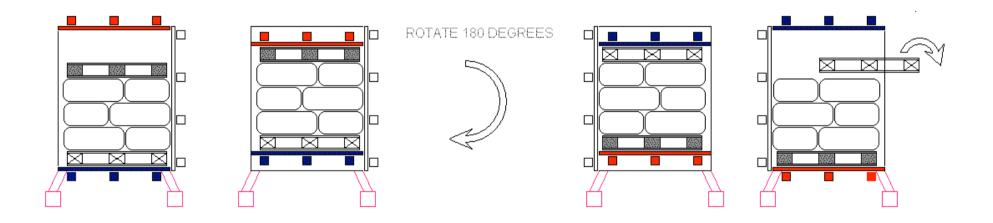
## <u>Stationeries</u>

• 0-180 degrees, for example with bags





turning your world