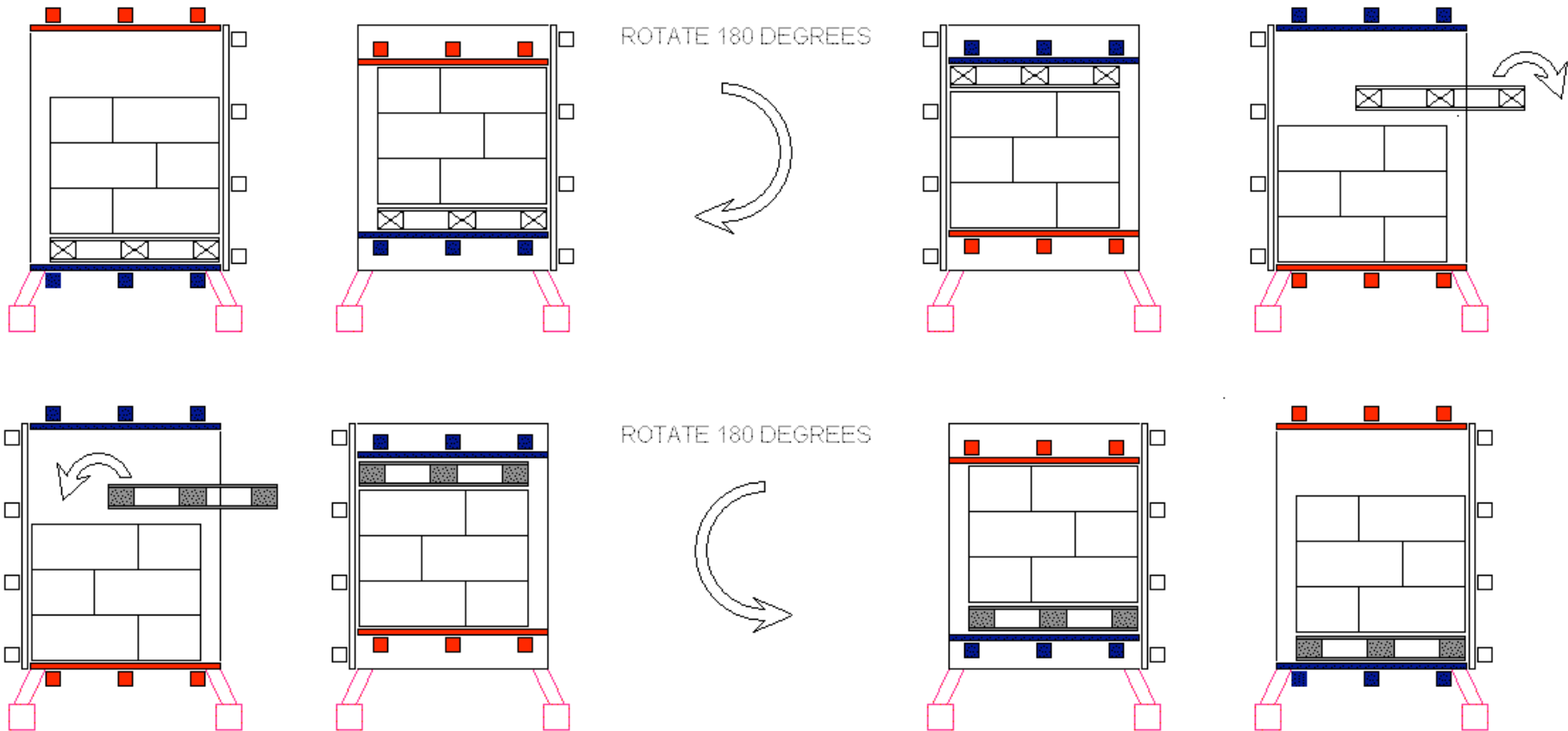


Stationeries

- 0-180-0 degrees, for example with boxes



turning your world

TOPPY